

Foundations of Computer Science

Past Papers by topic

Lazy/infinite lists:

- [2017P1Q2] Infinite lists and enumeration
- [2015P1Q2 (a)] Lazy lists
- [2010P1Q1 (a),(b),(c)] Lazy lists, interleave, map for infinite lists, + iterates and iterates2
- [2008P1Q5 (a)-(d)] Lazy lists, enumerating a lazy list of lazy lists.
- [2006P1Q6 (a)] datatype + filter function
- [2003P1Q5 (a)] Lazy lists
- [2003P1Q5 (b),(c),(d),(e)] concatenate infinite lists, interleave for infinite lists, lazy list with all zeros and ones, lazy list with all palindromes
- [2001P1Q6] Taylor series for infinite list operations
- [2000P1Q6 (a)] Memory representation of lists b) cyclic lists in ML

List operations:

- [2019P1Q2 (a)-(g)] Nested lists, flatten, nested_map, pack_as, nested lazy lists.
- [2018P1Q1 (a)] Representing sets using lists1
- [2016P1Q1 (b)] zarg (essentially foldr)
- [2014P1Q2 (c)] compute cost difference to convert between two lists.
- [2014P1Q2 (b)] Run-length encoding on a list
- [2012P1Q2 (a)] replicate item function
- [2010P1Q2 (a)] foldl
- [2009P1Q1 (a),(b)] implement delFirst
- [2008P1Q1 (b)] determine if a list is a sublist of another list
- [2007P1Q6 (d)] replace the k -th instance of an item on a list
- [2004P1Q1] map and foldr/foldl
- [2003P1Q1 (b),(c)] foldr function and zipping, write a function that returns all elements except those at an index that is a multiple of three
- [2000P1Q1] exf operation (test which elements have $f(x)$ in the list). Remove duplicates
- [2000P1Q6 c)] check if a list is cyclic

Binary trees:

- [2016P1Q1 (c)]
- [2013P1Q1 (b),(c)] Generate all labelled trees
- [2008P1Q5 (b),(c),(d)]
- [2007P1Q5 (a),(c)]
- [2006P1Q6 (b)] intersection of two binary trees

- [2005P1Q6] Finding all paths in a binary tree + lazy listing of paths
- [2004P1Q5] Getting all values, enumerating an infinite binary tree
- [2002P1Q1] Find a path to a given value in the binary tree. Find all paths to a given value in the binary tree.
- [1998P1Q6 (b)] Pre-order traversal

BST:

- [2012P1Q1] union, dropSlice, takeSlice
- [2009P1Q2 (c)] Does BST A include all entries of BST B ? Do it in linear time.
- [2003P1Q6] mutable BSTs
- [1999P1Q5 (b)] Choosing between different BSTs

Queues:

- [2014P1Q2 (a)]
- [2006P1Q5 (a)] interface, implementation, amortization

Permutations:

- [2013P1Q2] Lazy permutations
- [2009P1Q1 (e)] generalised permutation (one element can occur multiple times in the other list)
- [2009P1Q1 (d)] determine if L_1 is a permutation of L_2
- [2006P1Q5 (b)] compute all permutations of a list
- [1999P1Q1] compute all permutations for items of a list.

Reference types:

- [2012P1Q2 (b),(c)]
- [2007P1Q6 (a)]
- [2001P1Q1 (a),(b)]

Datatypes:

- [2014P1Q1 (b)-(e)]
- [2013P1Q1 (a)]
- [2011P1Q2 (c)(i)] find the type of a function with a datatype
- [2007P1Q6 (b),(c)]
- [2000P1Q6 (c)] ordinary types vs datatypes

Control structures:

- [2011P1Q2 (a)]
- [2007P1Q6 (d)]

Exceptions:

- [2011P1Q2 (a),(b),(c)] (use options instead of Exceptions)
- [2007P1Q5]
- [2001P1Q5 (a)(iii)]

Sorting:

- [2010P1Q2 (b)] implement selection sort
- [2009P1Q2 (a)] compare and contrast insertion sort and merge sort
- [2007P1Q1] Merge sort
- [2005P1Q5] Quicksort
- [2001P1Q1 (c)] use filter to implement Quicksort
- [1998P1Q1] finding the k smallest items in a list (without using sorting)

Trees:

- [2009P1Q2] pre-order, post-order, in-order
- [2002P1Q5] flip a tree, map each node of a tree, count the number of nodes in a tree.
- [2001P1Q5 (a)(ii)] difference between BFS and DFS

Type inference:

- [2018P1Q1 (c)]
- [2014P1Q2 (b)] find the type of run-length encoding
- [2014P1Q1 (d),(e)] type inference on datatype related functions
- [2014P1Q1 (a)] ML polymorphism
- [2009P1Q1 (c)] infer the types of `delFirst` (paying attention to currying and equality)

Functions:

- [2018P1Q1 (b)]
- [2016P1Q1 (a)] brief notes on functions as values and return types
- [2012P1Q2 (a)] brief notes on function types and currying
- [2004P1Q6 (a)] functions as inputs and outputs
- [2003P1Q1 (a)] explain curried functions
- [2001P1Q5 (a)(i)] making a function iterative

Pattern matching:

- [2013P1Q1 (a)]

Polynomials:

- [2005P1Q1] addition and equality testing for multinomials
- [2001P1Q6] Taylor series for infinite list operations

Recurrence relations / big- \mathcal{O} notation:

- [2006P1Q1] give an example of an OCaml function belonging to each complexity class.
- [2002P1Q6 (a),(b),(c)] explain big- \mathcal{O} notation, put complexities in order, binary search to solve the equation
- [1999P1Q5 (c)]
- [1998P1Q6 (a)] state the definition of big- \mathcal{O} notation.

AdHoc:

- [2019P1Q1] Church numerals, Peano arithmetic and binary systems, binary addition
- [2016P1Q2 (a)] Write the code for computing the Sieve of Eratosthenes
- [2010P1Q2 (c),(d)] Multiplication tables
- [2001P1Q5 (b)] Find all possible sums of given integers, c) make sure your output is ordered and with no duplicates

Functional arrays:

- [2015P1Q1]
- [2004P1Q6]
- [1993P13Q9] Arguing that the functional array is a balanced binary tree, counting the number of nodes in each depth of a functional array.

Strings:

- [2016P1Q2 (b),(c)] remove duplicate strings (in time faster than quadratic), check if a string can be formed from a set of strings (can use multiple times each string -> exponential search or faster using dynamic programming)

Puzzles/Combinatorial games:

- [2018P1Q2]
- [2017P1Q1]
- [2011P1Q1] Labyrinth puzzle
- [2008P1Q6] BFS, DFS for games