

# Bioinformatics Example Sheet 2

## Genome assembly

### Exercise 1 [Problem specification]

- What is *genome sequencing*? How is it used in bioinformatics?
- What is *genome assembly*? How is it used in bioinformatics?
- Attempt [2019P9Q2 (b)].
- Define the *string reconstruction problem*. How does it differ from the genome assembly problem?

### Exercise 2 [Hamiltonian path]

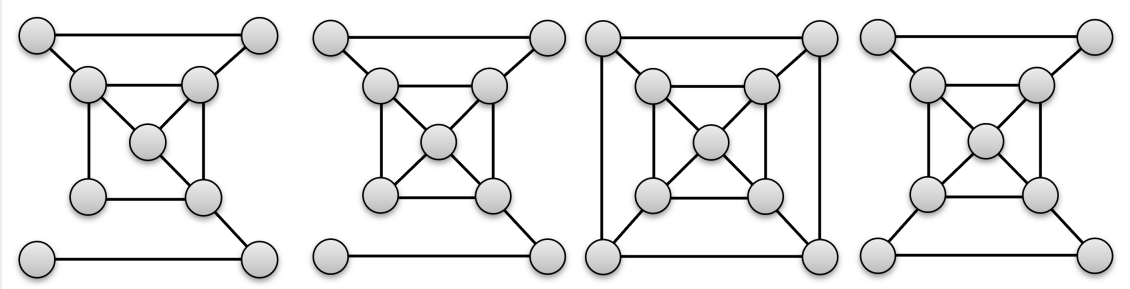
- Define the *Hamiltonian path* problem.
- Describe the reduction of the string reconstruction problem to the Hamiltonian problem.
- What are the disadvantages with this reduction?

### Exercise 3 [Algorithms for the Hamiltonian path problem (optional)]

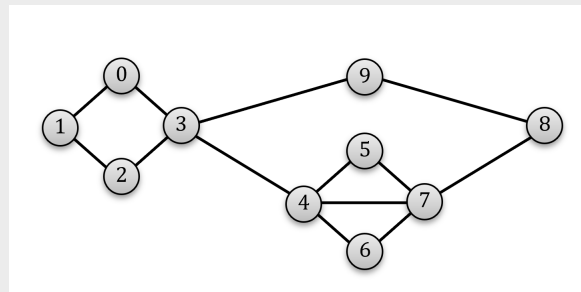
- Describe the brute force algorithm for the Hamiltonian path problem. What is its time complexity?
- Can you describe a DP approach for the Hamiltonian path problem which improves the brute force search?

### Exercise 4 [Euler path modelling]

- Describe the *Eulerian path* problem.
- Find the Eulerian path in the following graphs.



- Explain how the genome assembly problem is modelled as a Eulerian path problem.
- Consider a connected graph  $G = (V, E)$  where all vertices (except for possibly two) have an even degree. Argue that  $G$  has an Eulerian path.
- Describe an algorithm that finds the Eulerian path in a graph or determines that no such path exists. What is the time complexity of your algorithm?
- Trace your algorithm in the following graph.



(g) (optional) Implement the algorithm.

### Exercise 5 [De Bruijn sequence]

- (a) Define a *de Bruijn sequence* binary strings of length  $n$ .
- (b) Find a de Bruijn sequence for binary strings of length 3.
- (c) Explain how to find such a sequence for binary strings of length  $n$ . How efficient is your algorithm? Can there exist shorter sequences? Why?
- (d) Does this method extend to non-binary alphabets, e.g.,  $\{a, b, c\}$ ?
- (e) Attempt [2017P7Q4 (c)].
- (f) Attempt [2020P9Q2 (d)].

**Exercise 6 [Magic trick (optional)]** Explain how [this magic trick](#) works.

**Further Reading 1 [Bit handling and de Bruijn sequences]** Read [this](#) and [this](#), and explain how to efficiently find the position of the most significant bit of a 32-bit integer using only a few number of arithmetic operations.

### Exercise 7 [Read pairs]

- (a) Explain what *read pairs* are.
- (b) What problem can arise and how can it be solved computationally?
- (c) Are the modelling assumptions realistic?

## Clustering

### Exercise 8 [The clustering problem]

- (a) Define *clustering*.
- (b) What is the *good clustering principle*? Do you agree with it?
- (c) Attempt [2015P7Q3 (d)].

### Exercise 9 [ $k$ -center clustering problem]

- (a) Define the  *$k$ -center clustering* problem.
- (b) Does it always make sense to have a center for a cluster?
- (c) Explain the *farthest-first traversal* algorithm.

**Exercise 10 [A guarantee for farthest-first traversal (optional)]** In this exercise, you will prove that the farthest-first traversal heuristic finds a solution which is at most  $2 \times$  the optimal. Let  $d$  be the largest distance of a point to the closest of the  $k$  centers returned by the farthest-first traversal algorithm.

- (a) Argue that there must be  $k + 1$  points with pairwise distance at least  $d$ .
- (b) Create a ball of radius  $r/2$  around each of these  $k + 1$  points. Argue that these balls do not overlap.
- (c) Argue that for any  $k$ -clustering there will be one ball without a center. What can you deduce from this?

**Further Reading 2 [Approximation hardness]** Approximating the  $k$ -center problem in  $2 - \epsilon$  is NP-Hard. For the details, see “A best possible heuristic for the  $k$ -center problem” by S. D. Hochbaum and

D. B. Shmoys (e.g. [here](#)).

**Exercise 11 [Clustering metrics]**

- (a) Describe and compare different metrics for evaluating a clustering.
- (b) How would you evaluate a clustering algorithm?
- (c) Attempt [2020P9Q2 (b)].

**Exercise 12 [ $k$ -means clustering]**

- (a) Prove that the *center of gravity* minimises the distortion to all points.
- (b) Describe *Lloyd's algorithm*.
- (c) Does it always converge to the optimum? Why?

**Exercise 13 [Hierarchical clustering]** Describe approaches for *hierarchical clustering*.

**Exercise 14 [Soft/hard clustering]** What is *soft* clustering? How does it compare to *hard* clustering?

**Exercise 15 [Markov Clustering algorithm]**

- (a) Describe the *Markov Clustering algorithm*.
- (b) What is the time complexity for each step of the algorithm?

## Expectation Maximisation

**Exercise 16 [Expectation Maximisation]**

- (a) Describe the two steps of *Expectation Maximisation (EM)*.
- (b) Describe EM in the example with the coin-tosses given in the lecture notes.
- (c) Describe EM in the context of clustering.
- (d) On what kind of datasets can we apply EM? Are there any guarantees for its convergence?